

# Special Relativity: Foundations and Applications

Based on Kevin Brown's *Reflections on Relativity*

Tayur Lectures on Physics

## Abstract

This lecture provides a comprehensive introduction to special relativity, following the pedagogical approach of Kevin Brown's *Reflections on Relativity*. We develop the theory from first principles, exploring the transformation between inertial frames, time dilation, length contraction, and relativistic dynamics. All mathematical steps are shown explicitly to aid understanding.

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# 1 Introduction: The Problem with Classical Mechanics

## 1.1 The Galilean Transformation

In classical (Newtonian) mechanics, we assume that space and time are absolute. Consider two inertial reference frames  $S$  and  $S'$ , where  $S'$  moves with velocity  $v$  in the positive  $x$ -direction relative to  $S$ . The Galilean transformation relates coordinates in these frames:

$$x' = x - vt \tag{1}$$

$$y' = y \tag{2}$$

$$z' = z \tag{3}$$

$$t' = t \tag{4}$$

The key assumption here is equation (4): **time is absolute**.

## 1.2 The Speed of Light Problem

Maxwell's equations predict that electromagnetic waves propagate at speed:

$$c = \frac{1}{\sqrt{\mu_0 \epsilon_0}} \approx 3.00 \times 10^8 \text{ m/s} \tag{5}$$

This creates a paradox: according to the Galilean transformation, if light travels at speed  $c$  in frame  $S$ , it should travel at speed  $c-v$  or  $c+v$  in frame  $S'$ . However, the Michelson-Morley experiment (1887) showed that the speed of light is **the same in all inertial reference frames**.

This experimental fact is irreconcilable with Galilean relativity and requires us to reconsider our assumptions about space and time.

## 2 Einstein's Postulates

Einstein's special relativity (1905) is built on two fundamental postulates:

1. **Principle of Relativity:** The laws of physics are the same in all inertial reference frames.
2. **Constancy of Light Speed:** The speed of light in vacuum is the same in all inertial reference frames, independent of the motion of the source or observer.

These simple postulates lead to profound consequences that revolutionize our understanding of space and time.

## 3 The Lorentz Transformation

### 3.1 Derivation from First Principles

We seek a linear transformation between frames  $S$  and  $S'$  that preserves the speed of light. Consider a light pulse emitted at  $t = t' = 0$  when the origins coincide. In frame  $S$ , the light wavefront satisfies:

$$x^2 + y^2 + z^2 = c^2 t^2 \quad (6)$$

In frame  $S'$ , the same wavefront must satisfy:

$$x'^2 + y'^2 + z'^2 = c^2 t'^2 \quad (7)$$

We can write this requirement as the invariance of the **spacetime interval**:

$$c^2 t^2 - x^2 - y^2 - z^2 = c^2 t'^2 - x'^2 - y'^2 - z'^2 \quad (8)$$

For motion along the  $x$ -axis, we expect transformations of the form:

$$x' = \gamma(x - vt) \quad (9)$$

$$t' = \gamma \left( t - \frac{vx}{c^2} \right) \quad (10)$$

where  $\gamma$  is to be determined. Let's verify these preserve the interval.

**Step 1:** Calculate  $x'^2$ :

$$x'^2 = \gamma^2 (x - vt)^2 = \gamma^2 (x^2 - 2vxt + v^2 t^2) \quad (11)$$

**Step 2:** Calculate  $c^2 t'^2$ :

$$c^2 t'^2 = c^2 \gamma^2 \left( t - \frac{vx}{c^2} \right)^2 \quad (12)$$

$$= c^2 \gamma^2 \left( t^2 - 2t \frac{vx}{c^2} + \frac{v^2 x^2}{c^4} \right) \quad (13)$$

$$= \gamma^2 \left( c^2 t^2 - 2vxt + \frac{v^2 x^2}{c^2} \right) \quad (14)$$

**Step 3:** Compute  $c^2 t'^2 - x'^2$ :

$$c^2 t'^2 - x'^2 = \gamma^2 \left( c^2 t^2 - 2vxt + \frac{v^2 x^2}{c^2} \right) - \gamma^2 (x^2 - 2vxt + v^2 t^2) \quad (15)$$

$$= \gamma^2 \left[ c^2 t^2 - 2vxt + \frac{v^2 x^2}{c^2} - x^2 + 2vxt - v^2 t^2 \right] \quad (16)$$

$$= \gamma^2 \left[ c^2 t^2 - v^2 t^2 - x^2 + \frac{v^2 x^2}{c^2} \right] \quad (17)$$

$$= \gamma^2 \left[ t^2 (c^2 - v^2) - x^2 \left( 1 - \frac{v^2}{c^2} \right) \right] \quad (18)$$

$$= \gamma^2 \left( 1 - \frac{v^2}{c^2} \right) (c^2 t^2 - x^2) \quad (19)$$

For the interval to be invariant (equation (8)), we require:

$$\gamma^2 \left( 1 - \frac{v^2}{c^2} \right) = 1 \quad (20)$$

Solving for  $\gamma$ :

$$\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{1}{\sqrt{1 - \beta^2}} \quad (21)$$

where  $\beta = v/c$  is the velocity as a fraction of light speed.

### 3.2 The Complete Lorentz Transformation

The full Lorentz transformation for motion along the  $x$ -axis is:

$$x' = \gamma(x - vt) \quad (22)$$

$$y' = y \quad (23)$$

$$z' = z \quad (24)$$

$$t' = \gamma \left( t - \frac{vx}{c^2} \right) \quad (25)$$

with  $\gamma$  given by equation (21).

### 3.3 The Inverse Transformation

To find the inverse transformation (from  $S'$  to  $S$ ), we replace  $v$  with  $-v$ :

$$x = \gamma(x' + vt') \quad (26)$$

$$y = y' \quad (27)$$

$$z = z' \quad (28)$$

$$t = \gamma \left( t' + \frac{vx'}{c^2} \right) \quad (29)$$

We can verify this by substitution. Starting with  $x' = \gamma(x - vt)$ :

$$x = \gamma(x' + vt') \quad (30)$$

$$= \gamma \left[ \gamma(x - vt) + v\gamma \left( t - \frac{vx}{c^2} \right) \right] \quad (31)$$

$$= \gamma^2 \left[ x - vt + vt - \frac{v^2x}{c^2} \right] \quad (32)$$

$$= \gamma^2 x \left( 1 - \frac{v^2}{c^2} \right) \quad (33)$$

$$= x \quad (34)$$

where we used  $\gamma^2(1 - v^2/c^2) = 1$ .

## 4 Time Dilation

### 4.1 Derivation

Consider a clock at rest in frame  $S'$  at position  $x'_0$ . Two events occur at this clock: tick 1 at time  $t'_1$  and tick 2 at time  $t'_2$ . The proper time interval (time measured in the clock's rest frame) is:

$$\Delta t' = t'_2 - t'_1 \quad (35)$$

In frame  $S$ , these events occur at positions  $x_1$  and  $x_2$  at times  $t_1$  and  $t_2$ . Using the inverse Lorentz transformation:

$$t_1 = \gamma \left( t'_1 + \frac{vx'_0}{c^2} \right) \quad (36)$$

$$t_2 = \gamma \left( t'_2 + \frac{vx'_0}{c^2} \right) \quad (37)$$

The time interval in frame  $S$  is:

$$\Delta t = t_2 - t_1 \quad (38)$$

$$= \gamma(t'_2 - t'_1) \quad (39)$$

$$= \gamma \Delta t' \quad (40)$$

$$= \frac{\Delta t'}{\sqrt{1 - v^2/c^2}} \quad (41)$$

Since  $\gamma > 1$  for  $v > 0$ , we have  $\Delta t > \Delta t'$ .

**Conclusion:** A moving clock runs slow. The time interval measured in the frame where the clock is moving ( $\Delta t$ ) is *longer* than the proper time interval ( $\Delta t'$ ).

### 4.2 Example: Muon Decay

Muons are elementary particles with a mean lifetime  $\tau_0 = 2.2 \times 10^{-6}$  s in their rest frame. Cosmic ray muons are created in the upper atmosphere (about 10 km altitude) and travel toward Earth at speeds close to  $c$ .

**Classical prediction:** Without time dilation, a muon traveling at  $v = 0.998c$  would travel:

$$d = v\tau_0 = (0.998 \times 3.00 \times 10^8)(2.2 \times 10^{-6}) \approx 660 \text{ m} \quad (42)$$

Most muons would decay before reaching the surface.

**Relativistic prediction:** The Lorentz factor is:

$$\gamma = \frac{1}{\sqrt{1 - (0.998)^2}} \quad (43)$$

$$= \frac{1}{\sqrt{1 - 0.996}} \quad (44)$$

$$= \frac{1}{\sqrt{0.004}} \quad (45)$$

$$\approx 15.8 \quad (46)$$

In the Earth's frame, the muon lives for:

$$\tau = \gamma\tau_0 = 15.8 \times 2.2 \times 10^{-6} \approx 3.5 \times 10^{-5} \text{ s} \quad (47)$$

Distance traveled:

$$d = v\tau = (0.998 \times 3.00 \times 10^8)(3.5 \times 10^{-5}) \approx 10,500 \text{ m} \quad (48)$$

This explains why many muons reach the surface!

## 5 Length Contraction

### 5.1 Derivation

Consider a rod at rest in frame  $S'$  with length  $L'_0$  (proper length). The rod extends from  $x'_1$  to  $x'_2$  where:

$$L'_0 = x'_2 - x'_1 \quad (49)$$

To measure the length in frame  $S$ , we must measure the positions of both ends *simultaneously* in  $S$ , say at time  $t$ . Using the Lorentz transformation:

$$x'_1 = \gamma(x_1 - vt) \quad (50)$$

$$x'_2 = \gamma(x_2 - vt) \quad (51)$$

Subtracting:

$$L'_0 = x'_2 - x'_1 \quad (52)$$

$$= \gamma(x_2 - vt) - \gamma(x_1 - vt) \quad (53)$$

$$= \gamma(x_2 - x_1) \quad (54)$$

$$= \gamma L \quad (55)$$

where  $L = x_2 - x_1$  is the length measured in frame  $S$ . Solving for  $L$ :

$$L = \frac{L'_0}{\gamma} = L'_0 \sqrt{1 - \frac{v^2}{c^2}} \quad (56)$$

**Conclusion:** A moving rod appears contracted along the direction of motion. The contracted length  $L$  is *shorter* than the proper length  $L'_0$ .

### 5.2 Muon Decay Revisited

From the muon's perspective, it is at rest and the Earth is moving toward it at  $v = 0.998c$ . The atmosphere is length-contracted:

$$L = \frac{L_0}{\gamma} \quad (57)$$

$$= \frac{10,000}{15.8} \quad (58)$$

$$\approx 633 \text{ m} \quad (59)$$

In the muon's frame, it only needs to survive for:

$$t = \frac{L}{v} = \frac{633}{0.998 \times 3.00 \times 10^8} \approx 2.1 \times 10^{-6} \text{ s} \quad (60)$$

This is approximately equal to the muon's proper lifetime, so many muons survive the journey in their own frame too!

## 6 Relativity of Simultaneity

### 6.1 Breakdown of Absolute Time

In the Lorentz transformation, the time coordinate in  $S'$  depends on both  $t$  and  $x$ :

$$t' = \gamma \left( t - \frac{vx}{c^2} \right) \quad (61)$$

Consider two events that are simultaneous in frame  $S$  ( $t_1 = t_2 = t$ ) but occur at different locations ( $x_1 \neq x_2$ ):

$$t'_1 = \gamma \left( t - \frac{vx_1}{c^2} \right) \quad (62)$$

$$t'_2 = \gamma \left( t - \frac{vx_2}{c^2} \right) \quad (63)$$

The time difference in frame  $S'$  is:

$$\Delta t' = t'_2 - t'_1 \quad (64)$$

$$= -\gamma \frac{v}{c^2} (x_2 - x_1) \quad (65)$$

$$= -\gamma \frac{v}{c^2} \Delta x \quad (66)$$

**Conclusion:** Events that are simultaneous in one frame ( $\Delta t = 0$ ) are generally *not* simultaneous in another frame ( $\Delta t' \neq 0$ ) if they are separated in space ( $\Delta x \neq 0$ ). Simultaneity is relative!

### 6.2 Example: Train and Platform

A train of proper length  $L_0 = 100$  m travels at  $v = 0.8c$  past a platform. Lightning strikes hit the front and back of the train simultaneously in the platform frame.

**Question:** Are these strikes simultaneous in the train's frame?

**Solution:** The spatial separation in the platform frame is the contracted length:

$$\Delta x = \frac{L_0}{\gamma} \quad (67)$$

$$= L_0 \sqrt{1 - v^2/c^2} \quad (68)$$

$$= 100 \sqrt{1 - 0.64} \quad (69)$$

$$= 60 \text{ m} \quad (70)$$

Using equation (66):

$$\Delta t' = -\gamma \frac{v}{c^2} \Delta x \quad (71)$$

$$= -\frac{1}{\sqrt{0.36}} \cdot \frac{0.8c}{c^2} \cdot 60 \quad (72)$$

$$= -\frac{5}{3} \cdot \frac{0.8 \times 60}{c} \quad (73)$$

$$= -\frac{80}{c} \approx -2.7 \times 10^{-7} \text{ s} \quad (74)$$

The strikes are *not* simultaneous in the train's frame. The strike at the back occurs before the strike at the front (by about 270 nanoseconds).

## 7 Velocity Addition

### 7.1 Relativistic Velocity Transformation

Suppose an object has velocity  $u$  in frame  $S$ . What is its velocity  $u'$  in frame  $S'$ ?

Starting with:

$$u = \frac{dx}{dt} \quad (75)$$

$$u' = \frac{dx'}{dt'} \quad (76)$$

Taking differentials of the Lorentz transformation:

$$dx' = \gamma(dx - vdt) \quad (77)$$

$$dt' = \gamma \left( dt - \frac{vdx}{c^2} \right) \quad (78)$$

Therefore:

$$u' = \frac{dx'}{dt'} \quad (79)$$

$$= \frac{\gamma(dx - vdt)}{\gamma(dt - vdx/c^2)} \quad (80)$$

$$= \frac{dx - vdt}{dt - vdx/c^2} \quad (81)$$

$$= \frac{dx/dt - v}{1 - v(dx/dt)/c^2} \quad (82)$$

$$= \frac{u - v}{1 - uv/c^2} \quad (83)$$

This is the **relativistic velocity addition formula**.

## 7.2 Check: Speed of Light is Invariant

If light travels at  $u = c$  in frame  $S$ :

$$u' = \frac{c - v}{1 - vc/c^2} \quad (84)$$

$$= \frac{c - v}{1 - v/c} \quad (85)$$

$$= \frac{c - v}{(c - v)/c} \quad (86)$$

$$= c \quad (87)$$

Light travels at speed  $c$  in all frames, as required!

## 7.3 Example: Relativistic Speeds Don't Simply Add

A spaceship travels at  $v = 0.8c$  relative to Earth. It fires a missile forward at  $u' = 0.9c$  relative to the ship. What is the missile's speed relative to Earth?

**Classical (wrong) answer:**

$$u = v + u' = 0.8c + 0.9c = 1.7c \quad (88)$$

This exceeds the speed of light!

**Relativistic answer:**

$$u = \frac{u' + v}{1 + u'v/c^2} \quad (89)$$

$$= \frac{0.9c + 0.8c}{1 + (0.9)(0.8)} \quad (90)$$

$$= \frac{1.7c}{1.72} \quad (91)$$

$$\approx 0.988c \quad (92)$$

The missile's speed is less than  $c$ , as required by relativity.

# 8 Spacetime Diagrams

## 8.1 Minkowski Spacetime

Special relativity unifies space and time into a four-dimensional **spacetime**. Events are represented as points with coordinates  $(ct, x, y, z)$  or  $(x^0, x^1, x^2, x^3)$  where  $x^0 = ct$ .

The invariant spacetime interval between events is:

$$\Delta s^2 = c^2 \Delta t^2 - \Delta x^2 - \Delta y^2 - \Delta z^2 \quad (93)$$

For motion in one spatial dimension, we use  $(ct, x)$  coordinates and draw spacetime diagrams.

## 8.2 Light Cones

For an event at the origin, we can classify all other events:

- **Timelike separation:**  $\Delta s^2 > 0$ . These events can be causally connected. The interval represents proper time.
- **Spacelike separation:**  $\Delta s^2 < 0$ . These events cannot be causally connected. The interval represents proper distance.
- **Lightlike (null) separation:**  $\Delta s^2 = 0$ . Events connected by light signals. This forms the **light cone**.

The light cone divides spacetime into:

- **Future light cone:**  $ct > 0, c^2t^2 > x^2$
- **Past light cone:**  $ct < 0, c^2t^2 > x^2$
- **Elsewhere:**  $c^2t^2 < x^2$  (spacelike separated)

Massive particles follow **timelike worldlines** (always inside the light cone). Light follows **null worldlines** (on the light cone surface).

## 8.3 Proper Time

For a timelike worldline, the proper time  $\tau$  is the time measured by a clock traveling along that worldline:

$$d\tau = \frac{1}{c} \sqrt{c^2 dt^2 - dx^2 - dy^2 - dz^2} \quad (94)$$

For motion in one dimension with velocity  $v = dx/dt$ :

$$d\tau = dt \sqrt{1 - \frac{1}{c^2} \left( \frac{dx}{dt} \right)^2} \quad (95)$$

$$= dt \sqrt{1 - \frac{v^2}{c^2}} \quad (96)$$

$$= \frac{dt}{\gamma} \quad (97)$$

Integrating:

$$\tau = \int \frac{dt}{\gamma} \quad (98)$$

For constant velocity, this gives  $\tau = t/\gamma$ , consistent with time dilation.

## 9 Relativistic Dynamics

### 9.1 Four-Vectors

To make physics manifestly relativistic, we use **four-vectors** that transform properly under Lorentz transformations.

**Position four-vector:**

$$x^\mu = (ct, x, y, z) = (x^0, x^1, x^2, x^3) \quad (99)$$

**Four-velocity:**

$$u^\mu = \frac{dx^\mu}{d\tau} = \gamma(c, v_x, v_y, v_z) = \gamma(c, \mathbf{v}) \quad (100)$$

Note:  $u^\mu$  is normalized:

$$u^\mu u_\mu = \gamma^2(c^2 - v^2) \quad (101)$$

$$= \gamma^2 c^2 (1 - v^2/c^2) \quad (102)$$

$$= c^2 \quad (103)$$

### 9.2 Relativistic Momentum and Energy

The four-momentum is:

$$p^\mu = m u^\mu = (E/c, \mathbf{p}) \quad (104)$$

where  $m$  is the rest mass. Explicitly:

$$E = \gamma m c^2 = \frac{m c^2}{\sqrt{1 - v^2/c^2}} \quad (105)$$

$$\mathbf{p} = \gamma m \mathbf{v} = \frac{m \mathbf{v}}{\sqrt{1 - v^2/c^2}} \quad (106)$$

### 9.3 Energy-Momentum Relation

The invariant mass is:

$$p^\mu p_\mu = m^2 c^2 \quad (107)$$

Expanding:

$$\frac{E^2}{c^2} - \mathbf{p}^2 = m^2 c^2 \quad (108)$$

$$E^2 = (pc)^2 + (mc^2)^2 \quad (109)$$

This is one of the most important equations in relativity!

## 9.4 Rest Energy

For a particle at rest ( $\mathbf{v} = 0$ , so  $\gamma = 1$ ):

$$E_0 = mc^2 \quad (110)$$

This is Einstein's famous equation: mass is a form of energy! The total energy includes both rest energy and kinetic energy:

$$E = \gamma mc^2 = mc^2 + K \quad (111)$$

where the relativistic kinetic energy is:

$$K = (\gamma - 1)mc^2 \quad (112)$$

## 9.5 Low Velocity Limit

For  $v \ll c$ , we can expand  $\gamma$  using the binomial theorem:

$$\gamma = (1 - v^2/c^2)^{-1/2} \quad (113)$$

$$\approx 1 + \frac{1}{2} \frac{v^2}{c^2} + \frac{3}{8} \frac{v^4}{c^4} + \dots \quad (114)$$

The kinetic energy becomes:

$$K = (\gamma - 1)mc^2 \quad (115)$$

$$\approx \frac{1}{2}mv^2 + \frac{3}{8}m \frac{v^4}{c^2} + \dots \quad (116)$$

The first term is the classical kinetic energy! Relativity reduces to Newtonian mechanics for  $v \ll c$ .

## 9.6 Ultra-Relativistic Limit

For  $v \rightarrow c$  (ultra-relativistic particles),  $\gamma \rightarrow \infty$ . The energy-momentum relation becomes:

$$E \approx pc \quad (117)$$

This is exactly true for massless particles (photons):

$$E = pc \quad (\text{for } m = 0) \quad (118)$$

# 10 The Twin Paradox

## 10.1 Statement of the Paradox

Alice stays on Earth while Bob travels to a star at velocity  $v$  and returns. Special relativity predicts:

- Alice says Bob's clock runs slow, so Bob ages less.
- Bob says Alice's clock runs slow, so Alice ages less.

Who is correct?

## 10.2 Resolution

The situation is *not* symmetric! Bob undergoes acceleration (turning around), while Alice remains in an inertial frame. Special relativity is formulated for inertial frames, and the twin paradox requires careful analysis of the non-inertial turnaround.

**Result:** Bob's aging is:

$$\tau_{\text{Bob}} = 2 \frac{L}{v\gamma} = \frac{2L}{v} \sqrt{1 - v^2/c^2} \quad (119)$$

Alice's aging is:

$$\tau_{\text{Alice}} = \frac{2L}{v} \quad (120)$$

Therefore:

$$\frac{\tau_{\text{Bob}}}{\tau_{\text{Alice}}} = \sqrt{1 - v^2/c^2} < 1 \quad (121)$$

Bob ages less than Alice. This is a real effect, verified by experiments with atomic clocks!

## 10.3 Example Calculation

Bob travels to a star 4 light-years away at  $v = 0.8c$ .

Alice's elapsed time:

$$\tau_{\text{Alice}} = \frac{2 \times 4 \text{ ly}}{0.8c} = 10 \text{ years} \quad (122)$$

Bob's elapsed time:

$$\tau_{\text{Bob}} = 10 \times \sqrt{1 - 0.64} \quad (123)$$

$$= 10 \times 0.6 \quad (124)$$

$$= 6 \text{ years} \quad (125)$$

Bob has aged only 6 years while Alice aged 10 years!

# 11 Applications and Experimental Evidence

## 11.1 Particle Accelerators

In modern particle accelerators, protons are accelerated to  $v \approx 0.9999c$ . The Lorentz factor is:

$$\gamma = \frac{1}{\sqrt{1 - (0.9999)^2}} \approx 70.7 \quad (126)$$

The energy required is:

$$E = \gamma mc^2 \approx 70.7 \times 938 \text{ MeV} \approx 66 \text{ GeV} \quad (127)$$

Without relativity, we would grossly underestimate the energy needed.

## 11.2 GPS Satellites

GPS satellites orbit at  $v \approx 4$  km/s. The time dilation factor is:

$$\gamma \approx 1 + \frac{1}{2} \frac{v^2}{c^2} \approx 1 + 10^{-10} \quad (128)$$

Over one day, the accumulated time difference is:

$$\Delta t = (\gamma - 1) \times 86400 \text{ s} \approx 8.6 \times 10^{-6} \text{ s} \quad (129)$$

This 8.6 microsecond daily error would cause positioning errors of about 2.6 km! GPS systems must account for relativistic effects.

## 11.3 Experimental Tests

1. **Michelson-Morley (1887):** No ether drift detected; speed of light is constant.
2. **Kennedy-Thorndike (1932):** Confirmed time dilation.
3. **Ives-Stilwell (1938):** Verified relativistic Doppler effect.
4. **Hafele-Keating (1971):** Atomic clocks flown around the world showed predicted time differences.
5. **Particle lifetimes:** Muons, pions, and other particles live longer at high velocities, exactly as predicted.

All experiments confirm special relativity to extraordinary precision!

# 12 Summary and Key Equations

## 12.1 Lorentz Transformation

$$\begin{cases} x' = \gamma(x - vt) \\ t' = \gamma(t - vx/c^2) \\ \gamma = \frac{1}{\sqrt{1 - v^2/c^2}} \end{cases} \quad (130)$$

## 12.2 Time Dilation

$$\Delta t = \gamma \Delta t_0 = \frac{\Delta t_0}{\sqrt{1 - v^2/c^2}} \quad (131)$$

## 12.3 Length Contraction

$$L = \frac{L_0}{\gamma} = L_0 \sqrt{1 - v^2/c^2} \quad (132)$$

## 12.4 Velocity Addition

$$u' = \frac{u - v}{1 - uv/c^2} \quad (133)$$

## 12.5 Energy and Momentum

$$\begin{aligned} E &= \gamma mc^2 \\ \mathbf{p} &= \gamma m\mathbf{v} \\ E^2 &= (pc)^2 + (mc^2)^2 \end{aligned} \quad (134)$$

## 12.6 Rest Energy

$$E_0 = mc^2 \quad (135)$$

# 13 Conclusion

Special relativity fundamentally changes our understanding of space and time. The key insights are:

1. Space and time are not absolute but relative to the observer's frame of reference.
2. The speed of light is the same in all inertial frames.
3. Time dilation and length contraction are real, measurable effects.
4. Mass and energy are equivalent:  $E = mc^2$ .
5. Nothing can travel faster than light.

These principles have been verified countless times and form the foundation of modern physics. Special relativity is essential for understanding particle physics, cosmology, and even practical technologies like GPS.

Kevin Brown's *Reflections on Relativity* provides a deeper philosophical and mathematical exploration of these concepts, and I encourage you to read it for further insight into the beauty and elegance of Einstein's theory.

## Further Reading

- Brown, K. (2023). *Reflections on Relativity*. Available online.
- Einstein, A. (1905). "On the Electrodynamics of Moving Bodies."
- Taylor, E. F., & Wheeler, J. A. (1992). *Spacetime Physics*.
- Rindler, W. (2006). *Relativity: Special, General, and Cosmological*.